

SIMPLE RULES FOR MINI CARPET BOWLS

RULES AND A FULL DESCRIPTION OF THE GAME

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1. The game may be played by two, three, or four persons. Each player has one pair of bowls, but if two players only, each may have two pairs.
2. If four persons are playing, they may form themselves into two sides or play individually.
3. Where partners are playing, one of either side shall play alternately as per the sequence in 5. below.
4. Before commencing play decide the number of points to be scored for game (usually 21) **If playing singles and not as pairs 9 points is best**, though any number can be agreed.
5. Players should spin a coin to decide which player has the option of playing first. The first player in each round shall play the jack and follow with his/her first bowl; the others follow from the same spot, in the order **Red>Blue>White>Green** to start and then the sequence is maintained with the winner of the end leading the next end e.g White>**Green>Red>Blue**.
6. Should the jack be thrown off the edge of the playing area, it should be replaced about 30-40cm (12-18ins) from the edge nearest the point where it went off, but should the jack be knocked of by a bowl in play, that round is 'dead' and should be started again from the opposite end.
7. All bowls not remaining on the carpet, or fouled or impeded by any object, shall be deemed 'dead' and may be removed.
8. The player or side whose bowl remains nearest the jack counts one point, but should two or more bowled by the same player or side be nearer than the opponent's, a further point for each bowl is counted.
9. Should two players tie for nearest position, one point each shall be scored.
10. If a bowl is played out of turn it may be replayed in proper order. But if it has touched or moved another bowl, the round may be declared dead and should be replayed.